Scramble team card

One card per team. Every player tees off, the team picks the best ball and all play from there. Record the team score and whose drive was used.

TEAM _____ DATE _____

START HOLE OR TIME _____ COURSE AND TEES _____

HOLE	1	2	3	4	5	6	7	8	9	OUT	10	11	12	13	14	15	16	17	18	IN	TOT	HCP	NET
Yards																							
Par																							
Stroke index																							
Team score																							
Drive used (initials)																							
Putt holed by (initials)																							

TEAM AND HANDICAP

PLAYER	INDEX	COURSE HCP	SHARE	COUNTS
			25%	
			20%	
			15%	
			10%	
Team handicap, the shares added and rounded				

A common method for four-player scrambles. Use whatever your committee has published.

CONTESTS

NEAREST THE PIN, HOLE _____ DISTANCE _____

PLAYER _____ LONGEST DRIVE, HOLE _____

IN THE FAIRWAY _____ PLAYER _____

ATTEST

CAPTAIN SIGNATURE _____

ATTESTED BY _____

TIME RETURNED _____

Copy yards, par and stroke index from the course card before you print, or let each group fill them in.

Stroke play card

Four players, gross score per hole. The marker keeps the card and both sign it. Skins are settled from this card too.

GROUP _____ DATE _____

START HOLE OR TIME _____ COURSE AND TEES _____

HOLE	1	2	3	4	5	6	7	8	9	OUT	10	11	12	13	14	15	16	17	18	IN	TOT	HCP	NET
Yards																							
Par																							
Stroke index																							
PLAYER 1																							
PLAYER 2																							
PLAYER 3																							
PLAYER 4																							

FORMAT AND LOCAL RULES

_____

_____

_____

CONTESTS

NEAREST THE PIN, HOLE _____

DISTANCE _____

PLAYER _____

LONGEST DRIVE, HOLE _____

IN THE FAIRWAY _____

PLAYER _____

ATTEST

MARKER SIGNATURE _____

PLAYER SIGNATURE _____

TIME RETURNED _____

Copy yards, par and stroke index from the course card before you print, or let each group fill them in.

Stableford card

Points per hole against net par: 1 for a bogey, 2 for par, 3 for a birdie, 4 for an eagle. Pick up once you cannot score and move on.

GROUP _____ DATE _____

START HOLE OR TIME _____ COURSE AND TEES _____

HOLE	1	2	3	4	5	6	7	8	9	OUT	10	11	12	13	14	15	16	17	18	IN	TOT	HCP	PTS
Yards																							
Par																							
Stroke index																							
PLAYER 1																							
Score above, points below																							
PLAYER 2																							
Score above, points below																							
PLAYER 3																							
Score above, points below																							
PLAYER 4																							
Score above, points below																							

FORMAT AND LOCAL RULES

CONTESTS

NEAREST THE PIN, HOLE _____ DISTANCE _____

PLAYER _____ LONGEST DRIVE, HOLE _____

IN THE FAIRWAY _____ PLAYER _____

ATTEST

MARKER SIGNATURE _____

PLAYER SIGNATURE _____

TIME RETURNED _____

Copy yards, par and stroke index from the course card before you print, or let each group fill them in.